



Textiles- Use a running stitch and attach a secure fastening.



Waistcoats

Food and nutrition- work safely and hygienically to prepare three courses.

Come dine with me.



Electricity- Design a steady hand game which includes a circuit.

Steady hand game

YEAR 6

Food and nutrition

Adapt and improve a recipe.

Bolognese or baking bread



Structures - Design and create a bridge



Bridges

Textiles- Identify different fastening types.



Book sleeve fastening

Food and nutrition-

Plan a biscuit recipe within a budget



Biscuit Bake off

YEAR 5

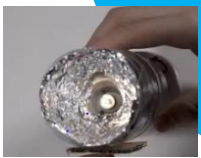
Pop up book



Mechanisms- Use a range of mechanisms and structures.

Electricity

Create a functioning torch with a switch



Torches

YEAR 4

Food and nutrition-

Design a tart recipe using seasonal ingredients.



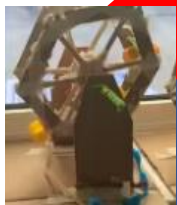
Make a savory tart

Structures- Construct a complex structure from simple geometric shapes.

Constructing a castle



Mechanisms- Build a stable structure with a rotating wheel



Fairground wheels

Food and nutrition-

Design and make a wrap considering flavours

A balanced diet

YEAR 3

Pneumatic toys

Mechanisms- Create a finished pneumatic toy



Textiles-

Use a running stitch to join 2 pieces of fabric



pouches

YEAR 2

Food and nutrition- Prepare fruit and vegetables

Making a smoothie



Food and Nutrition-

Explore fruit and vegetables with senses.



Soup Making

YEAR 1

Mechanisms

Lever and Pulleys

Making a moving story book



Constructing a windmill

Structures - Make functioning turbines and axles



Textiles-

Threading and weaving

Book Marks



Junk Modelling



EYFS

Structures- Permanent & temporary joins.

Design & Technology Curriculum Map